



2018 – 2019 ACP SCHOOL TEAM DEDUCTION SYSTEM



ROUTINE INFRACTIONS

ATHLETE FALL -.25

- Drops to the performance surface during tumbling and or/jump skills
Includes the following:
 - Hand, hands or head down in tumbling or jump skills
 - Knee or knees down in tumbling or jump skills

BUILDING FALL -.75

- Drops to cradle and/or load in position from a stunt, pyramid and/or toss
Includes the following:
 - Base or spotter drops to the performance surface during a building skill

MAJOR BUILDING FALL -1.25

- Drops to the performance surface from a stunt, pyramid or toss by the top person and/or the bases/spotters
Includes the following:
 - Top person drops to the performance surface
 - Multiple bases and/or spotters drop to the performance surface
 - Top person lands on base and/or spotter who drops to the performance surface

MAXIMUM -1.75

- When multiple deductions should be assessed during a stunt or toss (by a single group) or during a pyramid skill, then the sum of those deductions will not be greater than 1.75. During pyramids where a fall continues to effect other portions of the pyramid, the deduction will not exceed 1.75. Two separated pyramids will result in separate deductions. The MAX deduction for a pyramid will not exceed 3.75

ACP / AACCA RULE VIOLATIONS

SAFETY VIOLATIONS

- Building skills performed out of level will be issued a 1.0 deduction.
- Tumbling skills performed out of level and violation of any other General Safety Guidelines will be issued a .5 deduction.

BOUNDARY VIOLATIONS

The performance surface is defined as the 42' x 54' competition floor. The competition boundary is defined as the performance surface. A .25 deduction will be assessed per occurrence for an athlete that makes contact with both feet outside the competition boundary.

MINIMUM NUMBER OF ATHLETES

Teams that compete with fewer than the minimum number of athletes required for that division will receive a 1.0 deduction. Teams that compete with more than the maximum number of athletes will be disqualified.

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UNIFORM MIDRIFF DEDUCTION

ACP enforces the NFHS ruling that states: “when standing at attention, apparel must cover the midriff.” If a School is found to be in violation of this rule, the team will receive a 1.0 deduction off their final score.

UNSPORTSMANLIKE CONDUCT DEDUCTION

When a coach is in discussion with an official, other coaches, athletes and parents/spectators they must maintain proper professional conduct. Failing to do so will result in 1.0 deduction and removal of coach or disqualification.

Includes the following:

- Inappropriate and deliberate physical contact between athletes during the event
- Abuse of equipment or any items associated with the event
- Using language or a gesture that is obscene, offensive, or insulting
- Using language or gestures that offend race, religion, color, descent or national or ethnic origin
- Failing to perform a routine
- Excessive appealing at AccuScore
- Showing dissent towards scoring official decision by word or action
- Threat of assault to an event representative
- Public criticism of an event related incident or event official

INAPPROPRIATE CHOREOGRAPHY DEDUCTION

A deduction of 1.0 will be given for vulgar or suggestive choreography, which includes, but is not limited to, movements such as hip thrusting and inappropriate touching, gestures, hand/arm movements and signals, slapping, positioning of body parts and positioning to one another. Deductions will be given for music or words unsuitable for family listening, which includes, but is not limited to, swear words and connotations of any type of sexual act or behavior, drugs, mention of specific parts of the body torso, and/or violent acts or behavior. Removing improper language or words from a song and replacing with sound effects or other words constitutes inappropriate, and deductions will be made accordingly.

DIVISION VIOLATIONS

Participants may not compete in multiple performance divisions within the School Cheer categories at the same championship. Participants may compete with the same school for Performance and Game Day Divisions. If a team performs with a member participating in more than one performance division, the second and each subsequent team will receive a 1.0 deduction off of their final score for each illegal participant (maximum penalty is 10.0).

TIME LIMIT VIOLATIONS

Teams that exceed division time limits are subject to the following deduction:

- 1 or more seconds over time will result in a .25 deduction
- 6 or more seconds over time will result in a 1.0 deduction

Routines that exceed the time limit run a risk of being assessed a deduction. Judges will use a stop watch or similar device to measure the official time. Acknowledging the potential variance caused by human reaction speed and sound system time variations, judges will not issue a deduction until their stopwatch/clock shows a time that exceeds 3 seconds over the time limit.